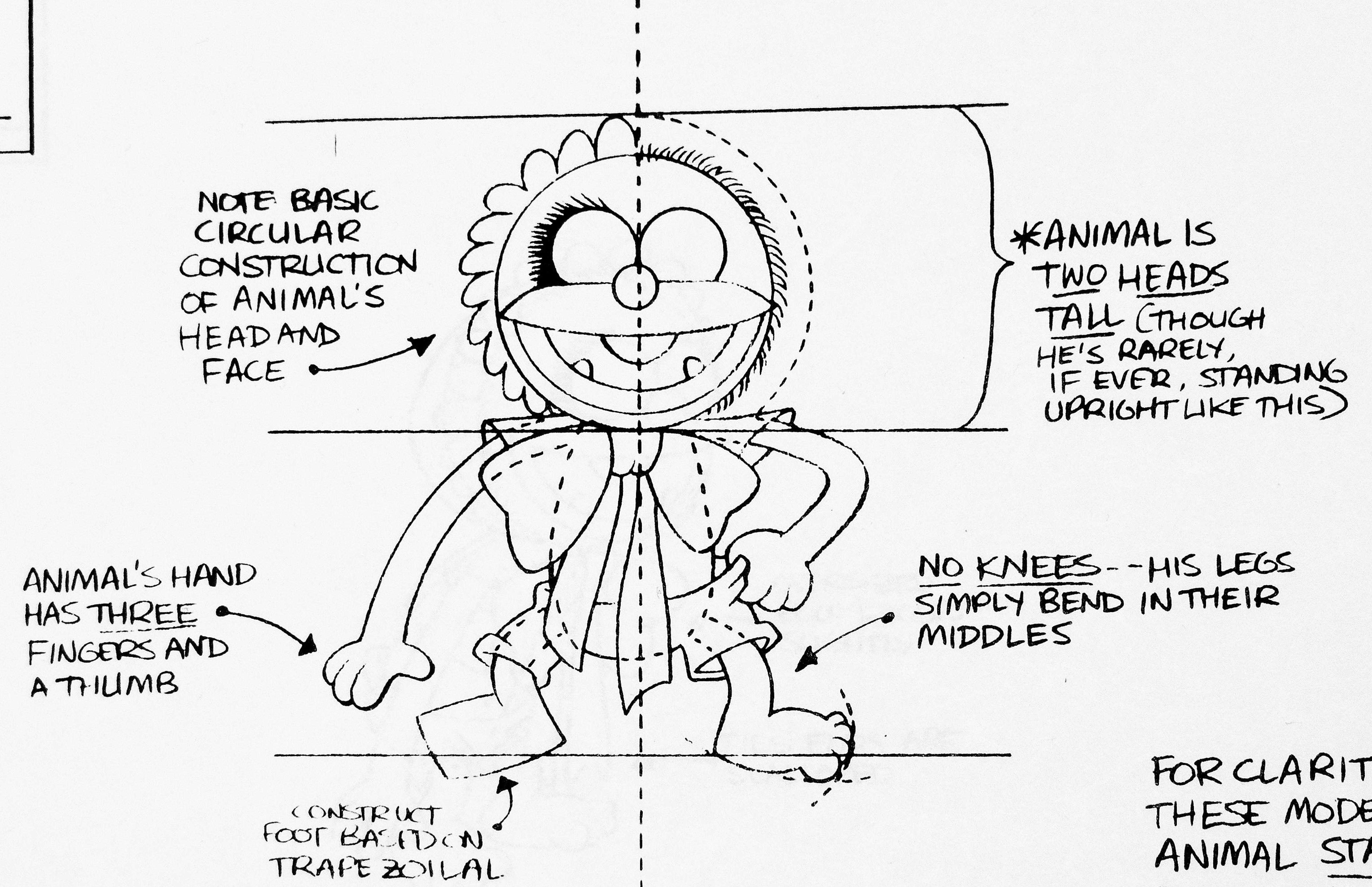


ANIMAL CONSTRUCTION MODEL MP# 500-16

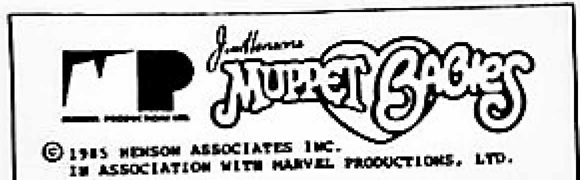
FRONT VIEW

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ANIMAL – CONSTRUCTION MODEL FRONT VIEW

FOR CLARITY'S SAKE, THESE MODELS DEPICT ANIMAL STANDING, BUT ANIMAL CANNOT STAND UPRIGHT ON HIS OWN... SEE ATTITUDE POSES FOR APPROPRIATE STANCES...



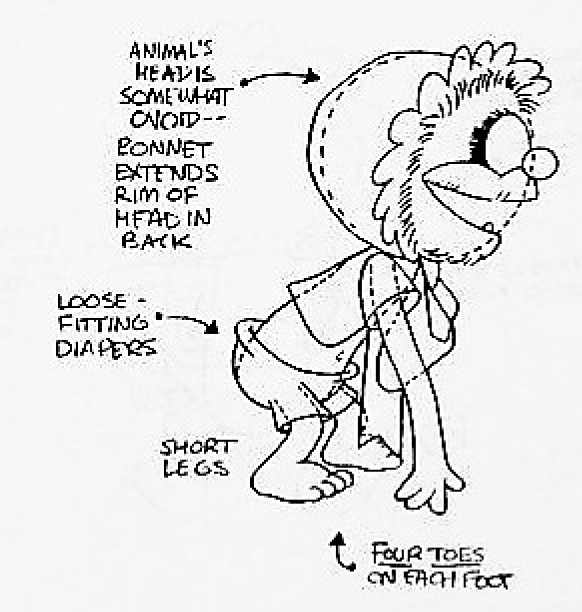
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ANIMAL - CONSTRUCTION MODEL
3/4 FRONT VIEW



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ANIMAL - CONSTRUCTION MODEL
SIDE VIEW

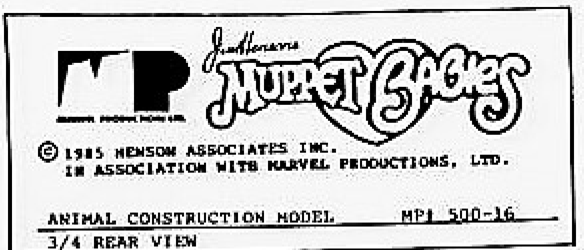


KEEP SCALLOPS ON BONNET SLIGHTLY IRREGULAR AND DROOPY TOWARDS THE BOTTOM

NO SHOULDERS -- ARMS ATTACH DIRECTLY TO SIDES OF TORSO

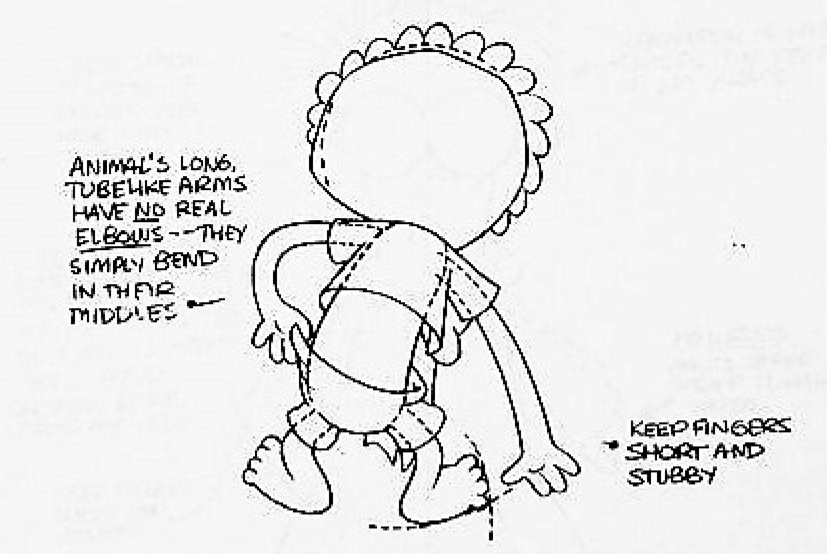
NOTE RECTANGULAR SHAPE OF TORSO

ANIMAL - CONSTRUCTION MODEL
REAR VIEW



ANIMAL CONSTRUCTION MODEL MP1 500-16
3/4 REAR VIEW

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ANIMAL - CONSTRUCTION MODEL
3/4 REAR VIEW



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EXTRA-LONG, SINGLE, SQUIGGLY HAIR GROWS FROM THE VERY TOP OF BEAKER'S HEAD...

REMAINDER OF HAIR DROOPS, THE TEXTURE OF WET GRASS

NOTE SPACIAL RELATIONSHIP BETWEEN EYES, NOSE + MOUTH ON FACE

BEAKIE'S BAGGY ROBE ENTIRELY COVERS HIS BODY, EXCEPTING HIS HEAD AND TIPS OF FINGERS AND FEET... AVOID SHOWING BARE ARMS AND LEGS

NO WRISTS -- ARMS TAPER WIDER TOWARD HANDS

KEEP FINGERS SHORT AND STUBBY

BEAKER - CONSTRUCTION MODEL
FRONT VIEW (B)



BEAKER CONSTRUCTION MODEL MP# 500-16

3/4 FRONT VIEW

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BEAKER - CONSTRUCTION MODEL
3/4 FRONT VIEW

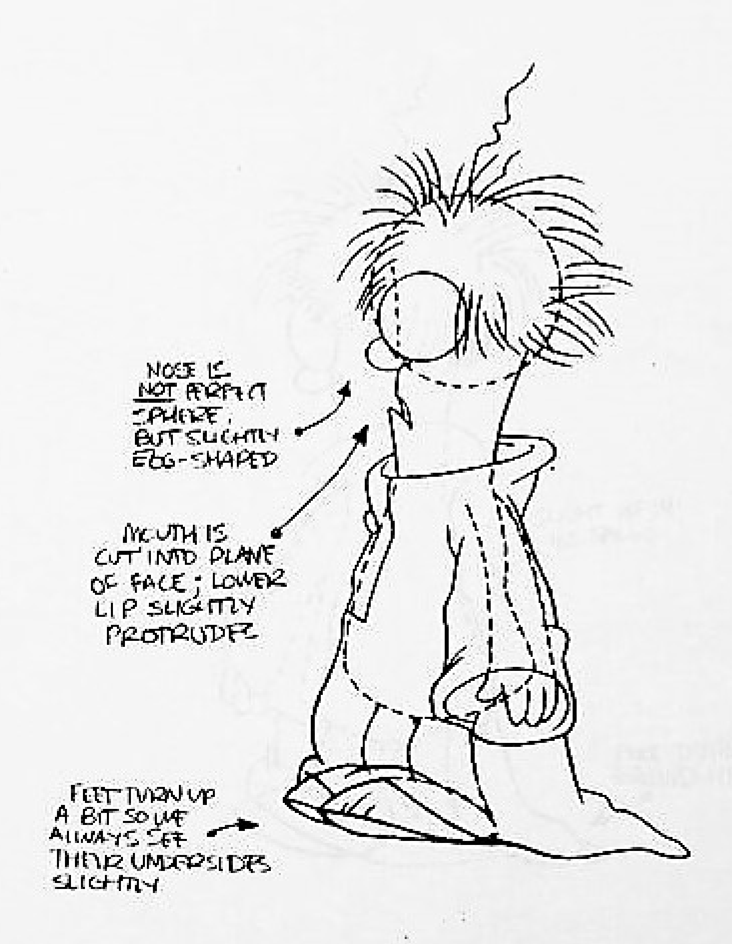




BEAKER CONSTRUCTION MODEL MP# 500-16

SIDE VIEW

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BEAKER - CONSTRUCTION MODEL
SIDE VIEW





BEAKER- CONSTRUCTION MODEL
3/4 REAR VIEW





BEAKER CONSTRUCTION MODEL MPI 500-16
FRONT VIEW "A"

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BASE HAIRLINE ON IMAGINARY CIRCLE

BEAKIE'S EYES ARE LOCATED IN THE MIDDLE OF HIS HEAD

LOWER HEAD STRUCTURE FLARES SLIGHTLY TOWARDS TOP

* BEAKER IS TWO HEADS TALL

NO SHOULDERS - ARMS ATTACH AT JUNCTURE OF HEAD AND TORSO

NO ELBOWS - ARMS SIMPLY BEND AT THEIR MIDDLES

ARMS HANG TO BOTTOM OF TORSO

NO KNEES
LEGS SIMPLY BEND IN THEIR MIDDLES

BEAKER - CONSTRUCTION MODEL
FRONT VIEW (A)

BEAKERS BASIC UNDER-STRUCTURE



BEAKER CONSTRUCTION MODEL MP# 500-16
REAR VIEW

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NOTE BEAKER'S
'BODY' UNDER
HIS ROBE...
BUILD POSE
FROM THIS SHAPE

BEAKER - CONSTRUCTION MODEL
REAR VIEW

MP Jim Henson's MUPPET BABIES

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BUNSEN CONSTRUCTION MODEL MPI 500-16
FRONT VIEW

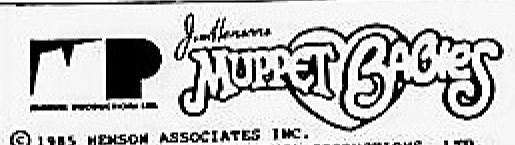
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ARC ACROSS TOP OF EYEGLASSES

* BUNSEN IS SLIGHTLY OVER TWO HEADS TALL

EGGPLANT-SHAPED TORSO

BUNSEN - CONSTRUCTION MODEL
FRONT VIEW



BUNSEN CONSTRUCTION MODEL MP# 500-16
3/4 FRONT VIEW

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BRIDGE OF EYEGLASSES FRAME RESTS WELL ABOVE NOSE

ARMS ATTACH TO TORSO JUST BELOW EDGE OF SCARF

SLEEVES FALL TO A LENGTH COVERING HALF OF BUNSEN'S HANDS

KEEP FINGERS STUBBY AN' CUTE

ALMOST ALL OF FEET PROTRUDE FROM UNDER HEM OF SMOCK

BUNSEN - CONSTRUCTION MODEL
3/4 FRONT VIEW



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KEEP BUNNY'S SINGLE-STRAND HAIR CURL CONSISTANT IN DIRECTION (LEANING FORWARD) AND SHAPE (CURLING UPWARDS)

EARPIECE OF EYEGLASSES IS STRAIGHT AND RESTS BEHIND EAR

EDGE OF HEAD ONLY SEEN THRU LENS, EVER!

SMALL DIP IN BACK

SCARF FALLS NEARLY TO TOP OF FEET

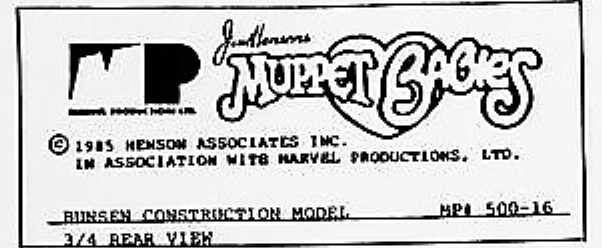
NO ELBOWS - ARMS BEND IN THEIR MIDDLES - FABRIC OF SMOCK BUNCHES TO CREATE FALSE JOINT

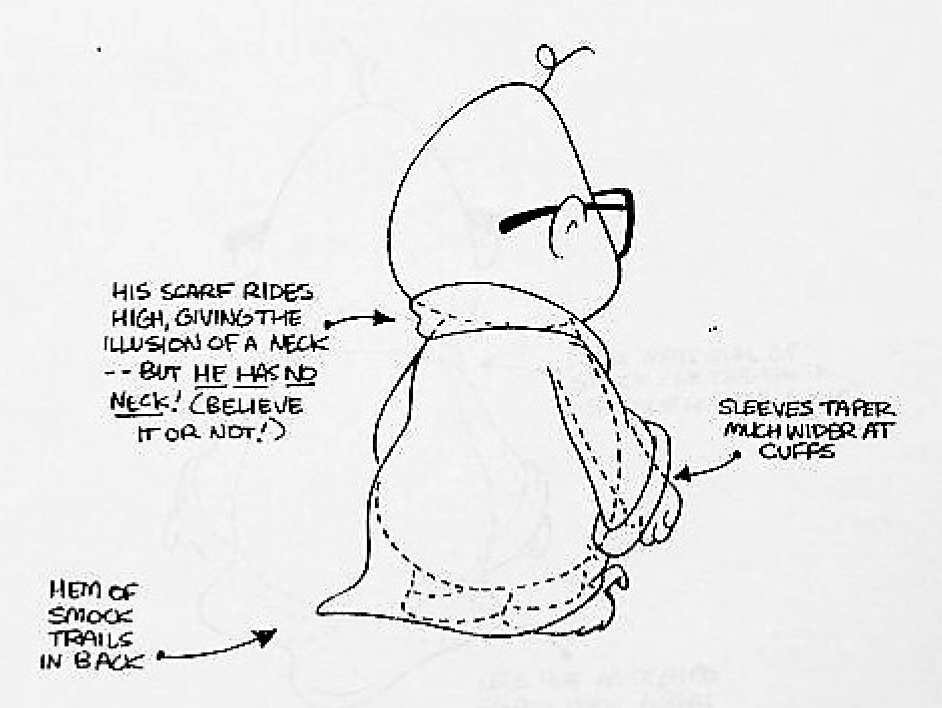
NO KNEES - LEGS BEND IN MIDDLES, BUT DO NOT AFFECT DRAPE OF FABRIC IN ANY BUT ACTION POSES

FORM BUNNY-SLIPPERS AROUND FOOT-SHAPE WITH BROKEN-LINE FUZZINESS AND ADD ON 'EARS' + 'EYES' (GIVE 'EM A LITTLE 'PERSONALITY' BY FLOPPING THE 'EARS' IN DIFFERENT WAYS)

LEGS ATTACH TO THE FRONT OF BUNSEN'S TORSO -- THE HEM OF HIS SMOCK, DRAGGING BEHIND HIM, CREATES A "TRIPOD" EFFECT

BUNSEN - CONSTRUCTION MODEL
SIDE VIEW

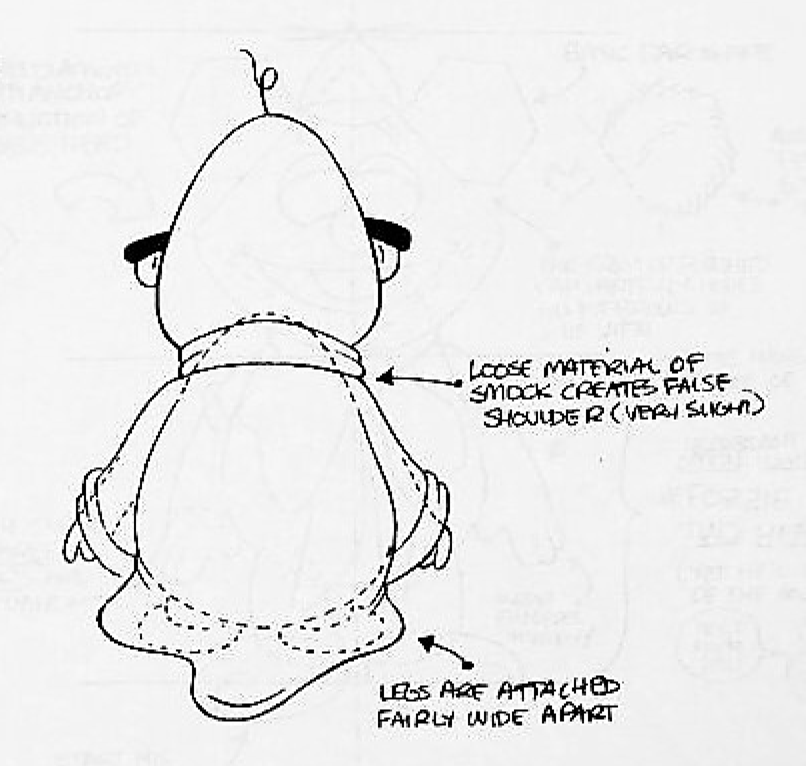




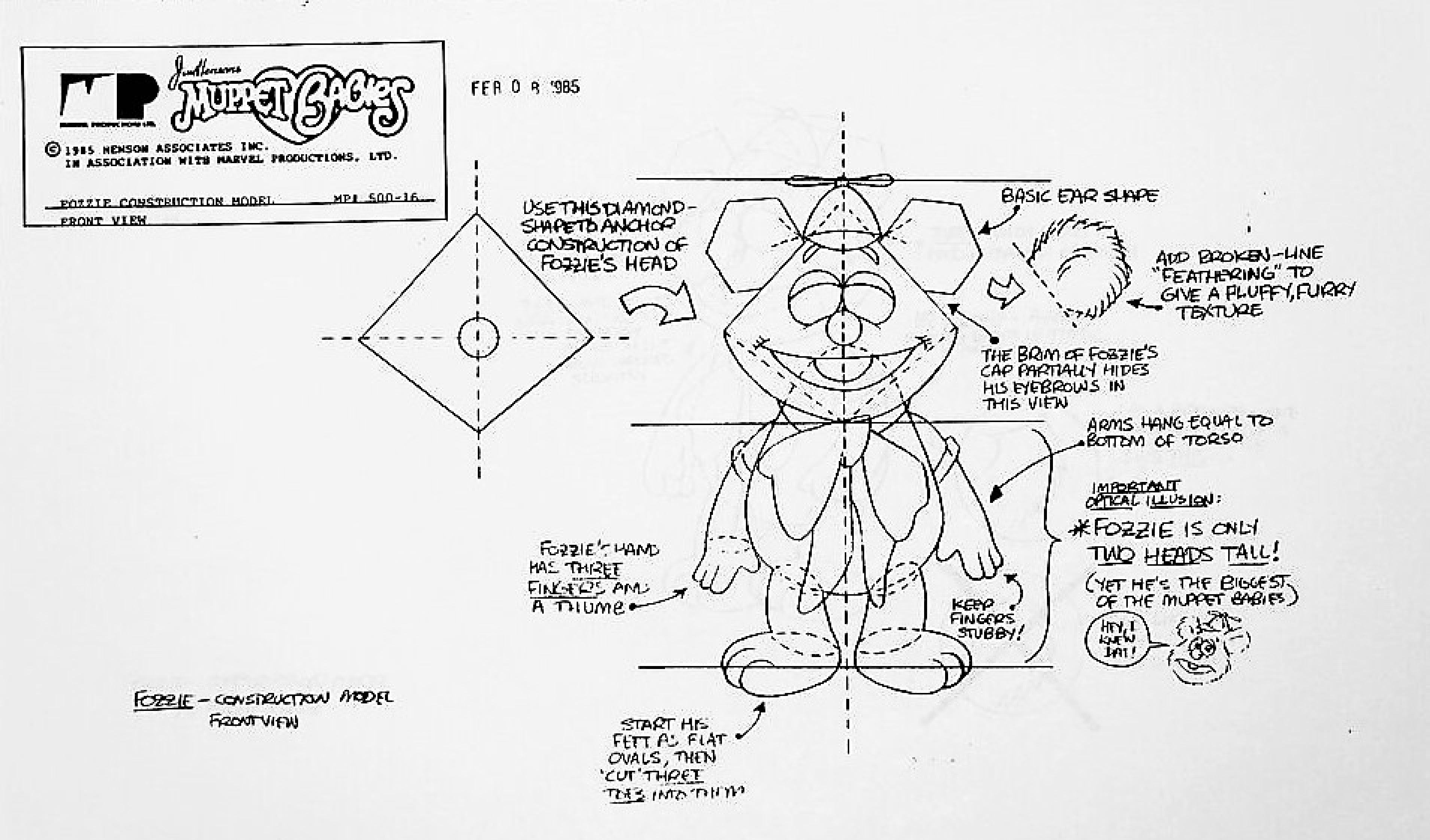
BUNSEN - CONSTRUCTION MODEL
3/4 REAR VIEW



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BUNSEN - CONSTRUCTION MODEL
REAR VIEW



Jim Henson's
MUPPET BABIES
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FOZZIE CONSTRUCTION MODEL
MPI 500-16
FRONT VIEW
FEB 0 8 1985
USE THIS DIAMOND-SHAPE TO ANCHOR CONSTRUCTION OF FOZZIE'S HEAD
BASIC EAR SHAPE
ADD BROKEN-LINE "FEATHERING" TO GIVE A FLUFFY, FURRY TEXTURE
THE BRIM OF FOZZIE'S CAP PARTIALLY HIDES HIS EYEBROWS IN THIS VIEW
ARMS HANG EQUAL TO BOTTOM OF TORSO
IMPORTANT OPTICAL ILLUSION:
*FOZZIE IS ONLY TWO HEADS TALL!
(YET HE'S THE BIGGEST OF THE MUPPET BABIES)
HEY, I KNEW DAT!
FOZZIE'S HAND HAS THREE FINGERS AND A THUMB
KEEP FINGERS STUBBY!
START HIS FETT AS FLAT OVALS, THEN 'CUT' THREE TOES INTO THEM
FOZZIE - CONSTRUCTION MODEL
FRONT VIEW



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FOZZIE'S NOSE ATTACHED TO SMALL RIDGE ACROSS HIS FACE

THREE HATCH MARKS AT FOLD IN CORNER OF MOUTH

THREE HATCH-MARKS ON "NEAR" SIDE OF NOSE

OVERSIZED BOW DROOPS SLIGHTLY

NO ELBOWS - ARMS SIMPLY BEND IN THEIR MIDDLES

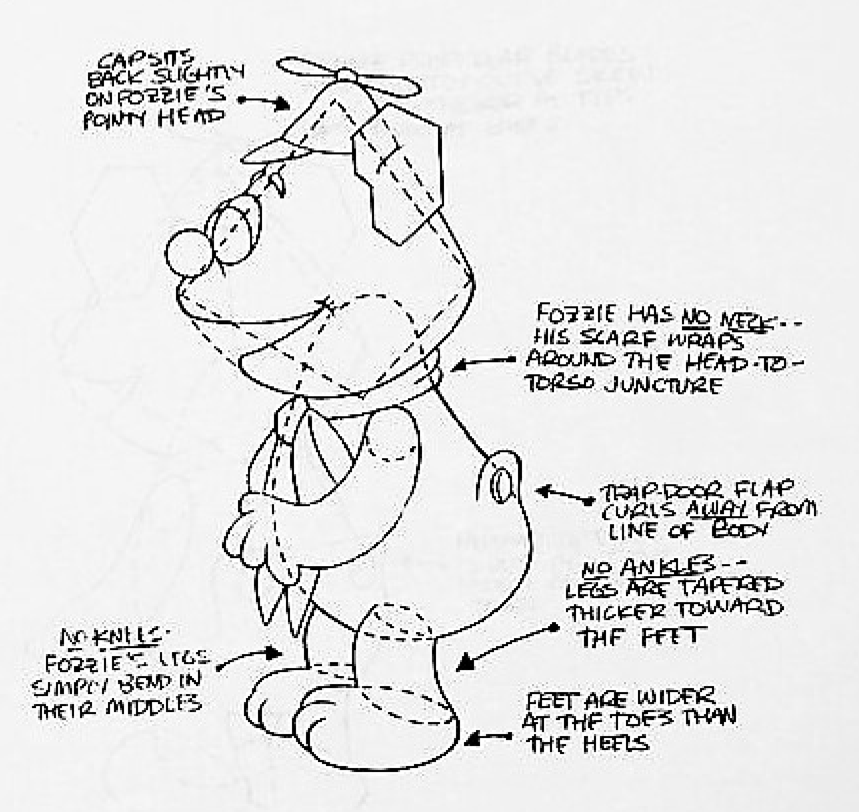
USE A BROKEN-LINE HATCHING TO GIVE A FURRY TEXTURE LIKE THIS...

NOT LIKE THIS...! (TOO SPIKEY!)

FOZZIE CONSTRUCTION MODEL
3/4 FRONT VIEW



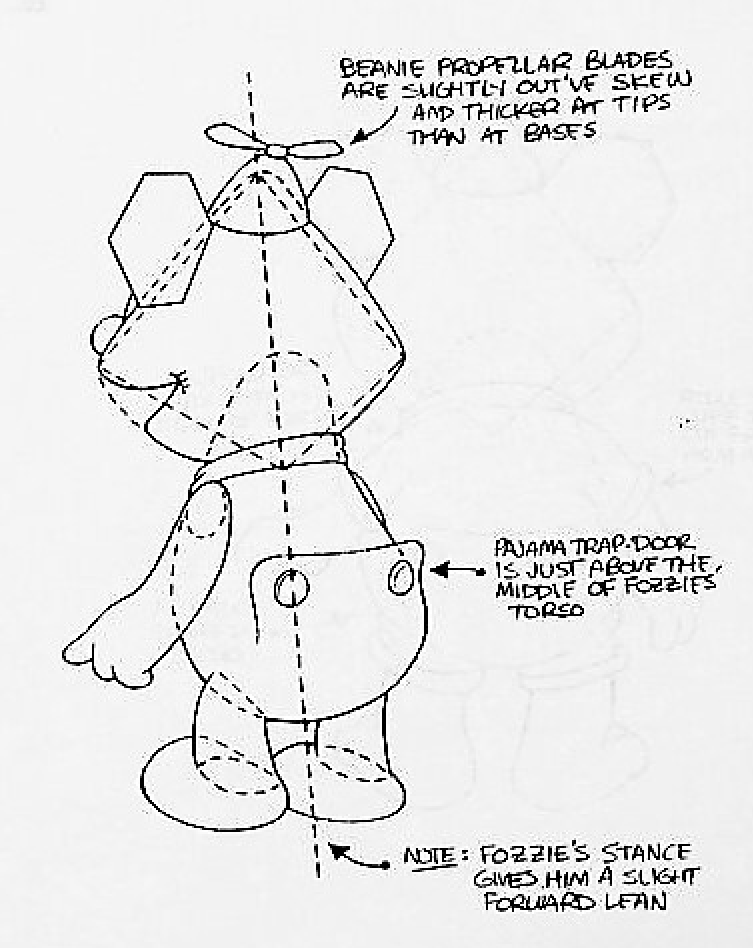
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FOZZIE - CONSTRUCTION MODEL
SIDE VIEW



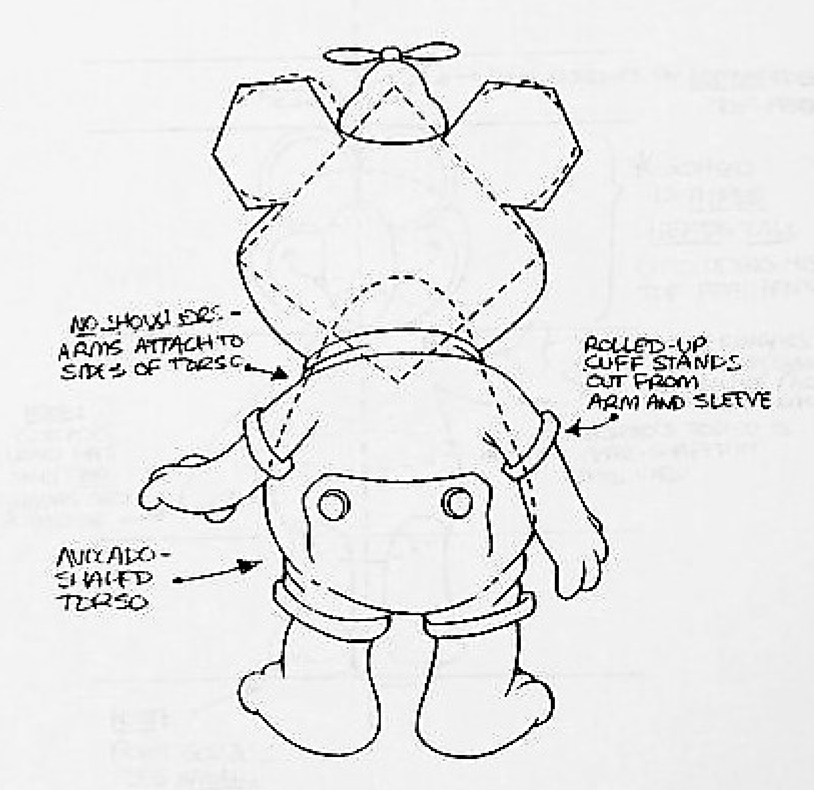
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FOZZIE-CONSTRUCTION MODEL
3/4 REAR VIEW



FEB 0 8 1985



FOZZIE - CONSTRUCTION MODEL
REAR VIEW



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FOUR NOTCHES ON BOTTOM EDGE OF EACH TOP-FEATHER

*GONZO IS THREE HEADS TALL (INCLUDING HIS TOP-FEATHERS)

KEEP FINGERS SHORT, THICK, STUBBY AND BABYLIKE (ACTUALLY, "WEIRDO LIKE")

NOTE: GONZO'S HAND HAS ONLY TWO FINGERS AND A THUMB

GONZO'S TORSO IS PEAR-SHAPED IN THIS VIEW

HINT: POINT GONZO'S TOES INWARD FOR CUTE BABY POSES

GONZO - CONSTRUCTION MODEL
FRONT VIEW



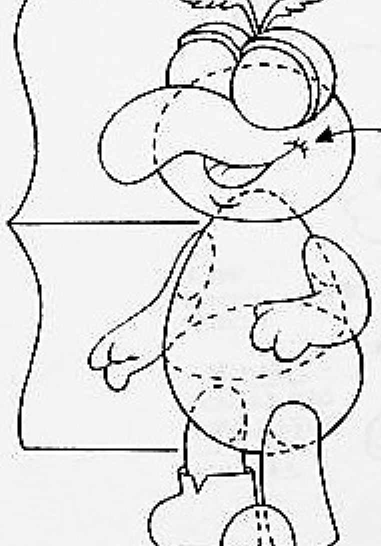
GONZO CONSTRUCTION MODEL — MP# 500-16

3/4 FRONT VIEW

FEB 0 8 1985

BASE CONSTRUCTION OF GONZO'S HEAD ON AN EGG-ON-IT'S-SIDE SHAPE

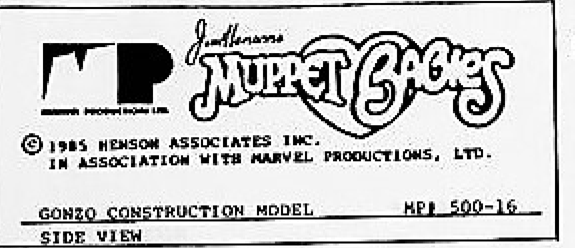
HORIZONTAL AXIS LINE



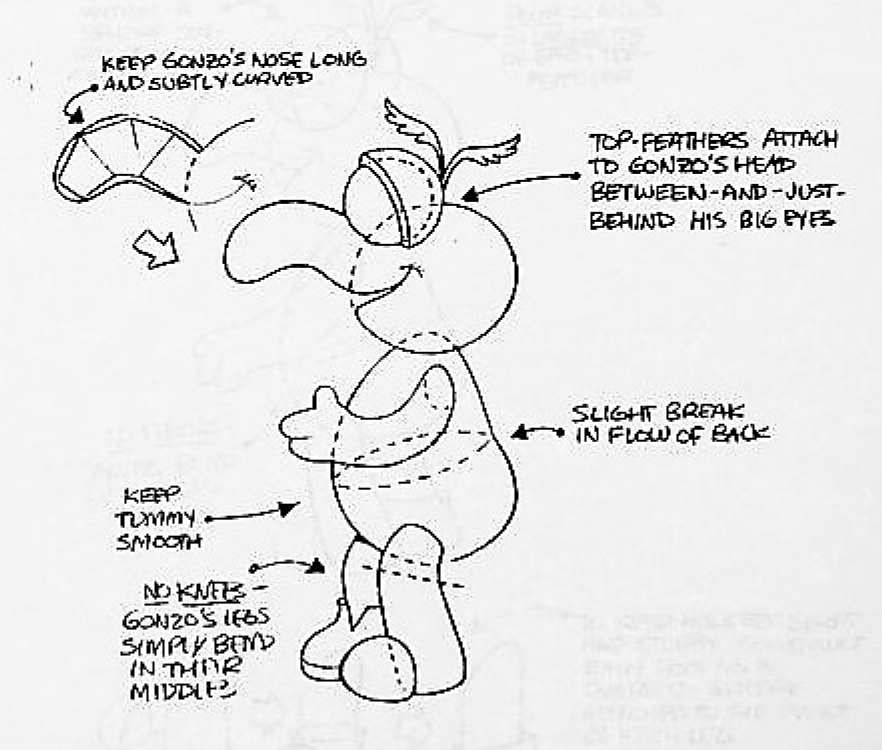
THREE HATCH-MARKS AT FOLD AT CORNER OF GONZO'S MOUTH

GONZO - CONSTRUCTION MODEL

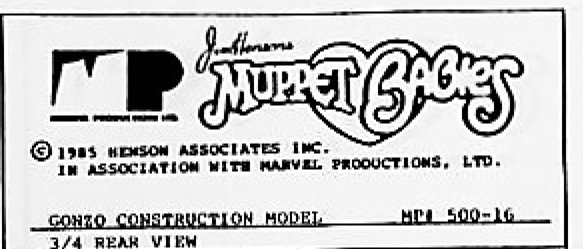
3/4 FRONT VIEW



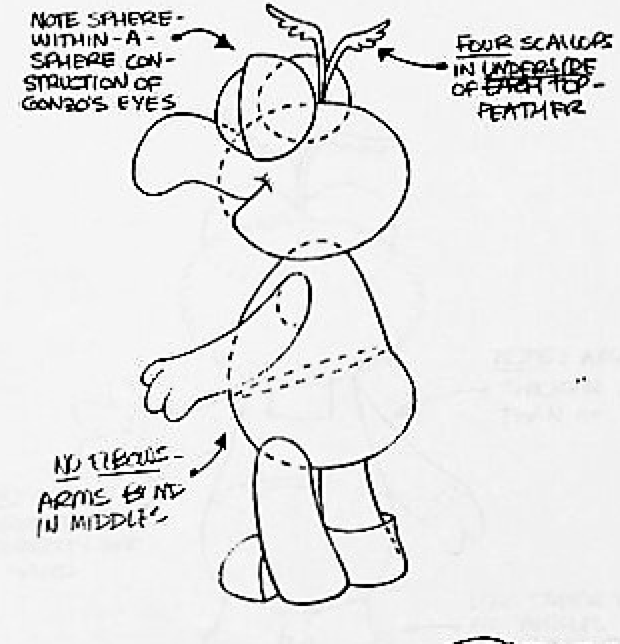
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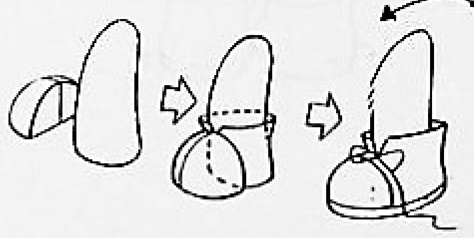


GONZO - CONSTRUCTION MODEL
SIDE VIEW

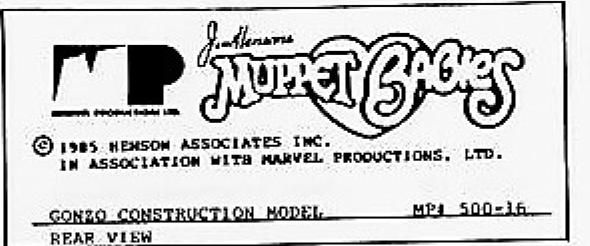


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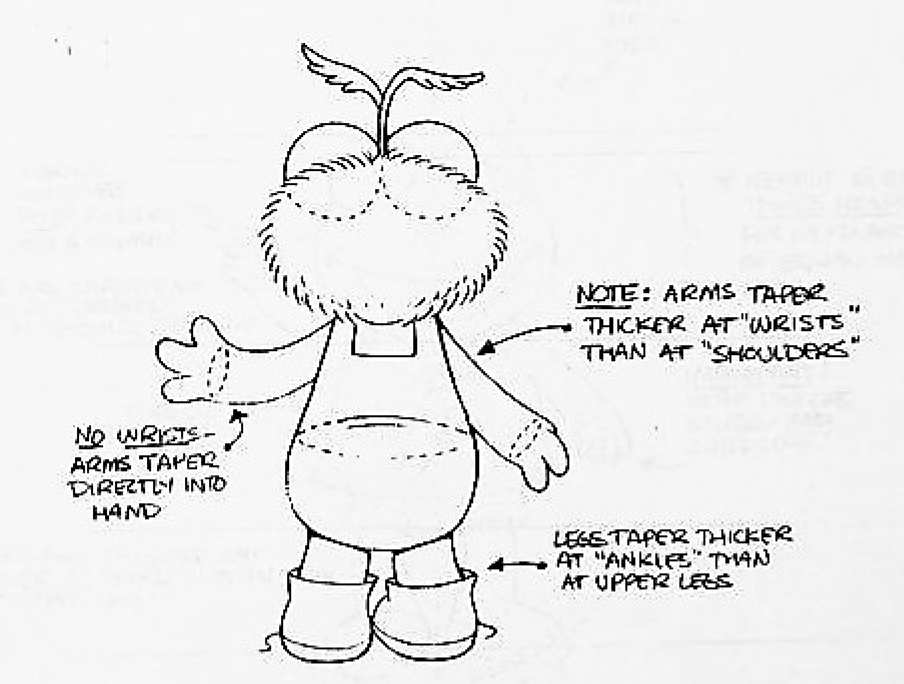




GONZO - CONSTRUCTION MODEL
3/4 REAR VIEW



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GONZO - CONSTRUCTION MODEL
REAR VIEW



KERMIT CONSTRUCTION MODEL MP# 500-16
FRONT VIEW

FEB 0 8 1985

NOTE TILT OF EYES

NOTE: KERMITS HAND HAS FOUR FINGERS AND A THUMB!

*KERMIT IS NEARLY THREE HEADS TALL -- HIS HEAD AND BODY ARE OF EQUAL HEIGHT

ARMS ARE TAPERED AND WIDER AT 'WRISTS' THAN AT 'SHOULDERS'

IMPORTANT! KEEP FINGERS STUBBY AND CHILDLIKE!

TORSO IS BASIC EGG-SHAPE

LEGS ARE TAPERED AND WIDER AT 'ANKLES' THAN AT UPPER LEG

FOUR TOES ON EACH FOOT

KERMIT- CONSTRUCTION MODEL
FRONT VIEW



KERMIT CONSTRUCTION MODEL — MP# 500-16

3/4 FRONT VIEW

FEB 0 8 1985

THREE HATCHMARKS AT FOLD AT CORNER OF MOUTH

KERMIT'S UPPER JAW IS SLIGHTLY LOWER THAN THE MIDPOINT OF HIS FROGGY LI'L FACE...

NO ELBOWS— ARM SIMPLY BENDS IN MIDDLE

NO NECK -- HEAD CONNECTS DIRECTLY TO BODY, NESTLED INSIDE HIS SHIRT COLLAR

NO KNEES – LEGS SIMPLY BEND IN MIDDLE

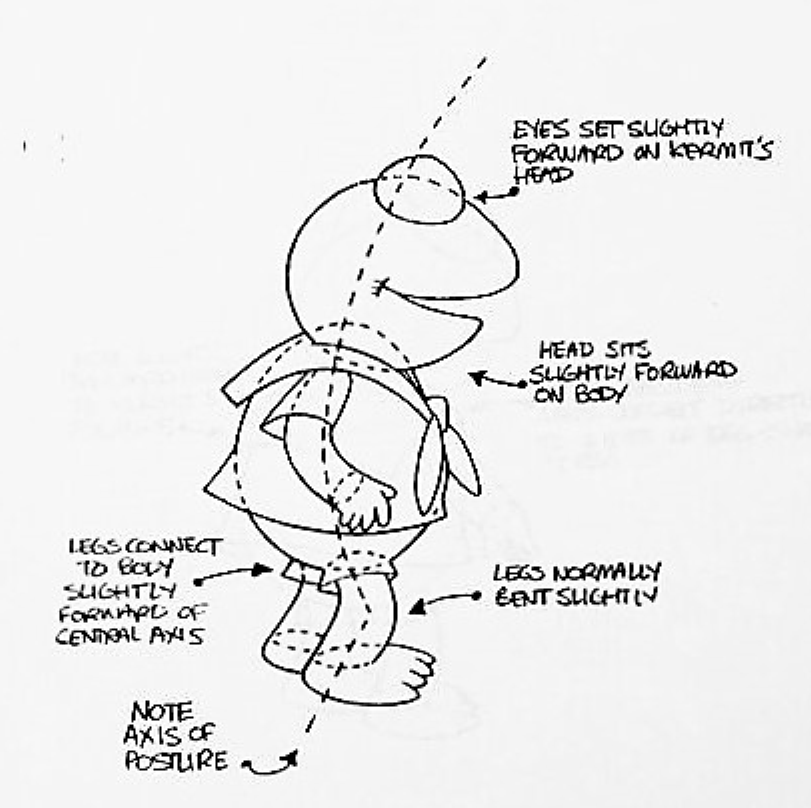
1. FEET HAVE A ROUNDED THICKNESS, AS IF SLICED FROM A BASIC EGG-SHAPE

2. FEET ARE FLAT ON BOTTOMS

KERMIT - CONSTRUCTION MODEL
3/4 FRONT VIEW



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KERMIT - CONSTRUCTION MODEL - SIDE VIEW



KERMIT CONSTRUCTION MODEL MP# 500-16

3/4 REAR VIEW

FEB 0 8 1985

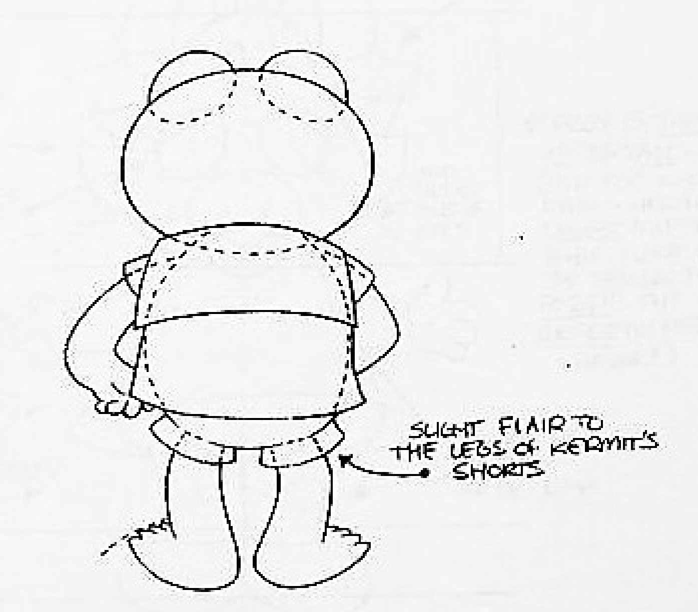
NOTE SLIGHT FORWARD HUNCH TO KERMIT'S POSTURE

NO SHOULDERS – ARMS CONNECT DIRECTLY TO SIDES OF EGG-SHAPED TORSO

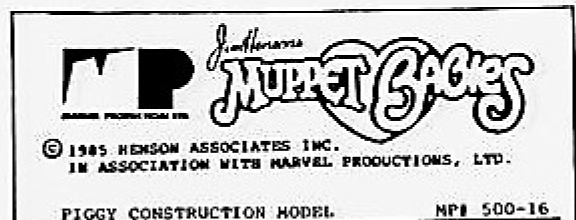
KERMIT – CONSTRUCTION MODEL –
3/4 REAR VIEW



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KERMIT- CONSTRUCTION MODEL
REAR VIEW



FEB 0 8 1985

BASIC UNDERSTRUCTURE - FRONT

PEAR-SHAPED HEAD

THREE MAIN TUFTS OF HAIR ON EITHER SIDE OF FACE

FOUR EYELASHES ON EACH EYELID

NOTE TILT OF AXIS OF EYES

* PIGGY IS THREE HEADS TALL -- (HER TOP-KNOT MAKES HER THE TALLEST MUPPET BABY -- JUST A TAD TALLER THAN FOZZIE, THE BIGGEST MUPPET BABE!)

SNOUT IS BENT HALF-OVAL

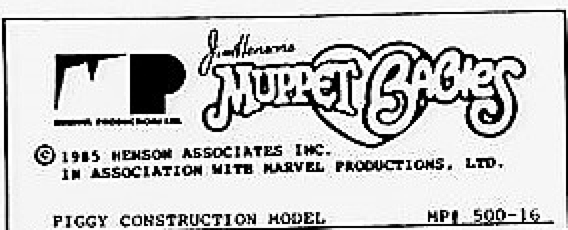
PIGGY'S HANDS EACH HAVE THREE FINGERS AND A THUMB

NO ELBOWS - HER ARMS SIMPLE BEND IN THEIR MIDDLES

PIGGY HAS CHUBBY KNEE-CAPS

PIGGY'S BASIC TORSO RESEMBLES AN UPSIDE-DOWN CHILD'S TOP!

PIGGY - REVISED CONSTRUCTION MODEL
FRONT VIEW (A)
"NO-FRILLS MODEL"



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HAIR CURLS INTO NEAR-CLOSED CIRCLE

EARS CONNECT TO EITHER SIDE OF HEAD THRU HAIR, POINTING SLIGHTLY INWARDS

USE "WHISPY" TEXTURE ON HAIR SO IT DOESN'T LOOK TOO STIFF OR SOLID

NO NECK

THREE HATCHMARKS ON CHEEKS

NOTE CHIN DROPS BELOW LINE OF FACE

NOTE BABY RING ON MIDDLE FINGER OF PIGGY'S LEFT HAND -- DO NOT FLOP!

KEEP FINGERS SHORT, STUBBY AND CUTE!

KEEP RUFFLES IRREGULAR

PIGGY - REVISED CONSTRUCTION MODELS

FRONT VIEW (B)



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DO NOT CLOSE OFF SNOUT AREA IN 3/4 VIEW!

NOTE SLIGHT CHEEK-LINE BELOW EYE

AS HEAD TURNS, CHEEK SLIGHTLY DISTORTS PEAR-SHAPED HEAD

CENTER LINE TRACES CONTOURS OF PIGGY'S BODY

KEEP PIGGY'S POSES DAINTY BY POINTING HER TOES OUTWARDS

PIGGY - REVISED CONSTRUCTION MODELS

3/4 FRONT VIEW



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BASIC UNDERSTRUCTURE - SIDE

IN SIDE VIEW, TOP-KNOT CURLS FORWARD

BOW TILTS BACK

FOREHEAD GENTLY TAPERS INTO SNOUT

THREE MAIN TUFTS OF HAIR IN BACK

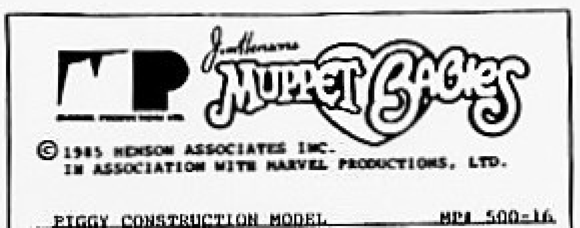
HEAD RESTS BETWEEN PUFFY "SLEEVE-SHOULDERS"

ARMS ATTACHED BACK ON TORSO

PIGGY'S DRESS TILTS UP IN FRONT

NOTE HOW CENTRAL AXIS OF BODY SHIFTS THRUOUT:
(HAIR BACK;
HEAD FORWARD;
CHEST BACK;
TUMMY FORWARD;
LEGS AND FEET BACK)

PIGGY - REVISED CONSTRUCTION MODEL
SIDE VIEW (A)
"NO-FRILLS" MODEL


Jim Henson's MUPPET BABIES

PIGGY CONSTRUCTION MODEL MP# 500-16
SIDE VIEW "B"

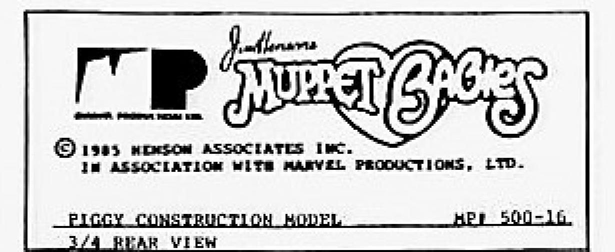
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PIGGY'S EYELASHES SWEEP BACK IN SIDE VIEW (<u>NORMAL</u> EXPRESSION ONLY)

MAKE SCALLOPS SLIGHTLY IRREGULAR AND SMALLER AS THEY WRAP AROUND PIGGY'S BODY PARTS

GIVE BOWS DROOPY WEIGHT

<u>PIGGY</u> - REVISED CONSTRUCTION MODEL
SIDE VIEW (B)



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PIGGY- REVISED CONSTRUCTION MODEL
3/4 REARVIEW



PIGGY CONSTRUCTION MODEL MP# 500-16

REAR VIEW

FEB 0 8 1985



PIGGY - REVISED CONSTRUCTION MODEL
REAR VIEW

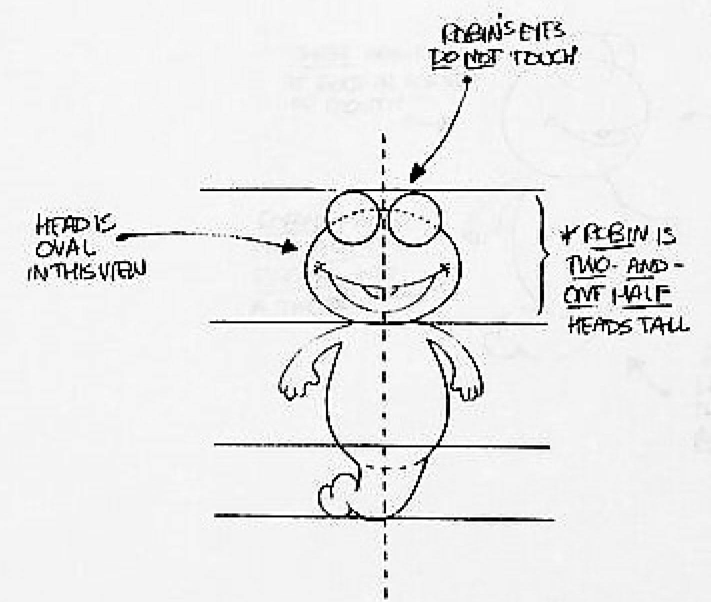


ROBIN CONSTRUCTION MODEL MP# 500-16

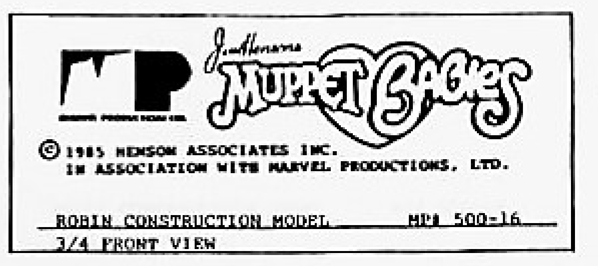
FRONT VIEW

FEB 0 8 1985

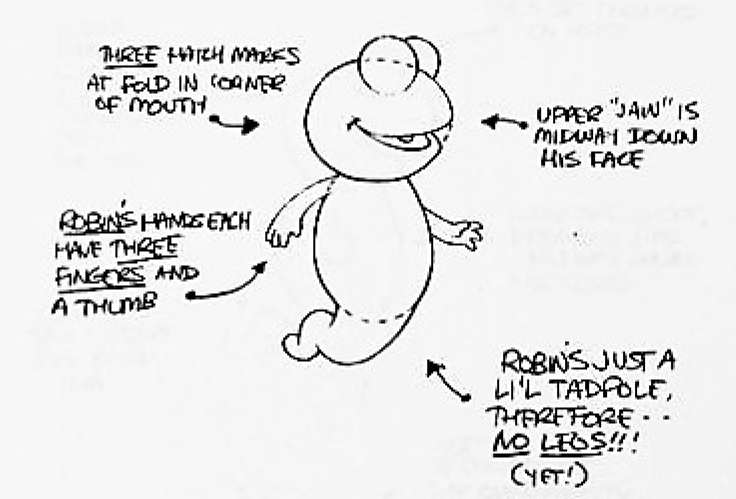
FOR ROBIN'S EYES AND EXPRESSIONS, REFER TO UNCLE KERMIT'S EYE CONSTRUCTION MODEL GUIDE



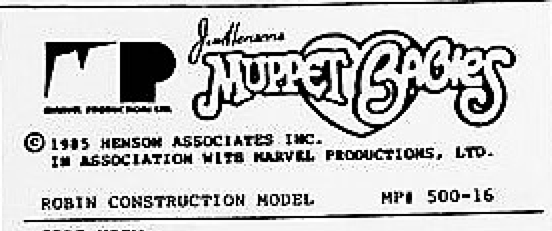
ROBIN - CONSTRUCTION MODEL
FRONT VIEW



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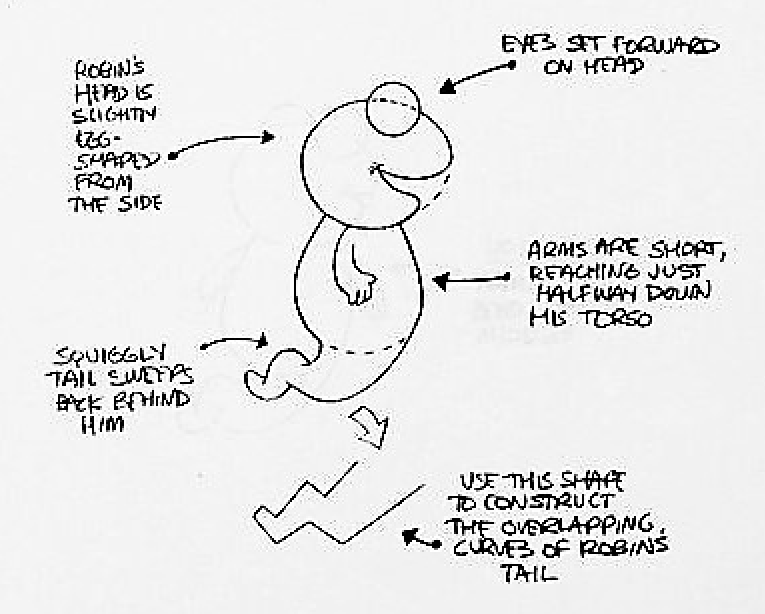
ROBIN - CONSTRUCTION MODEL
3/4 FRONT VIEW



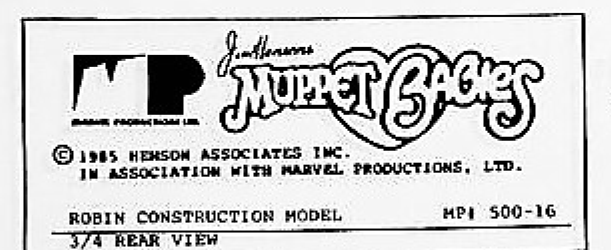
ROBIN CONSTRUCTION MODEL MP# 500-16

SIDE VIEW

FEB 0 8 1985



ROBIN - CONSTRUCTION MODEL
SIDE VIEW

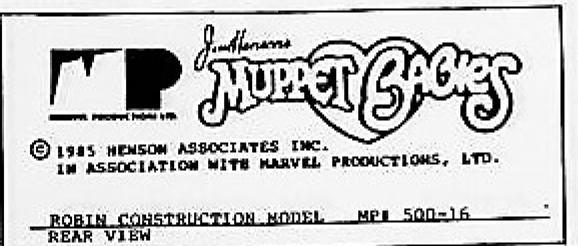


ROBIN CONSTRUCTION MODEL MPI 500-16
3/4 REAR VIEW

FEB 0 8 1985

NO ELBOWS—
ARMS SIMPLY
BEND IN THEIR
MIDDLE

ROBIN - CONSTRUCTION MODEL
3/4 REAR VIEW

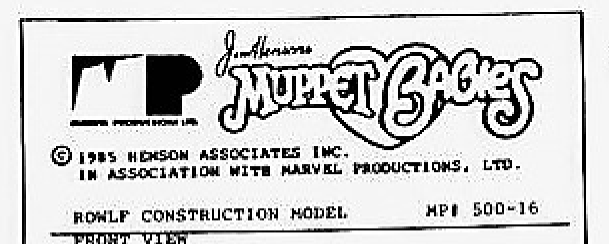


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NO SHOULDERS – ARMS CONNECT TO TORSO JUST BELOW THE HEAD (NOTE SMALL GAPS BETWEEN ARMS AND HEAD)

NO WRISTS – ARMS TAPER WIDER TOWARD HANDS

ROBIN – CONSTRUCTION MODEL REARVIEW



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USE THIS SHAPE FOR BASIC EAR CONSTRUCTION...

NOTE HOW EARS HANG FROM 'SHELF' ACROSS TOP OF HEAD

NOTE: IMAGINARY TRIANGLE TO PROPERLY ALIGN EYES IN FACE (SEE EYE CONSTRUCTION MODELS)

* ROWLF IS TWO-AND-ONE-THIRD HEADS TALL

... THEN 'CUT' SCALLOPS INTO THE END (NO SET # OF SCALLOPS – 4 OR 5 WILL DO)

MUSICAL NOTE ON BIB IS ON HIS LEFT SIDE -- DO NOT FLOP!

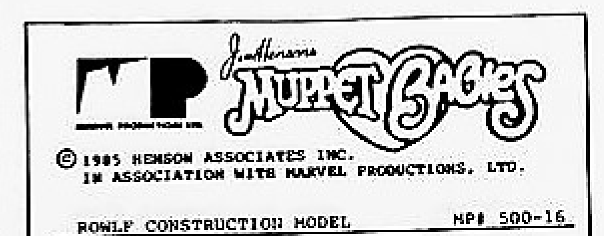
KEEP FINGERS SHORT AND CHILDLIKE

EACH HAND (ACTUALLY FRONT PAW) HAS THREE FINGERS AND A THUMB

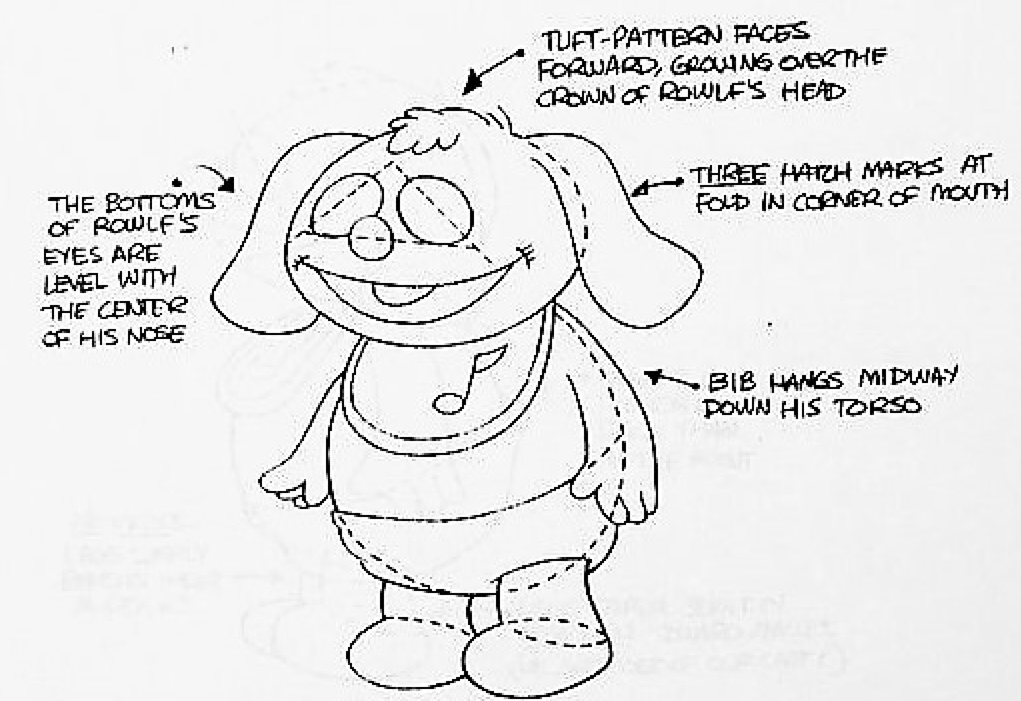
BASE FOOT CONSTRUCTION ON FLATTENED OVAL SHAPE...

...THEN 'CUT' FOUR TOES INTO EACH FOOT (ACTUALLY, THEY'RE HIND PAWS)

ROWLF – CONSTRUCTION/MODEL – FRONT VIEW



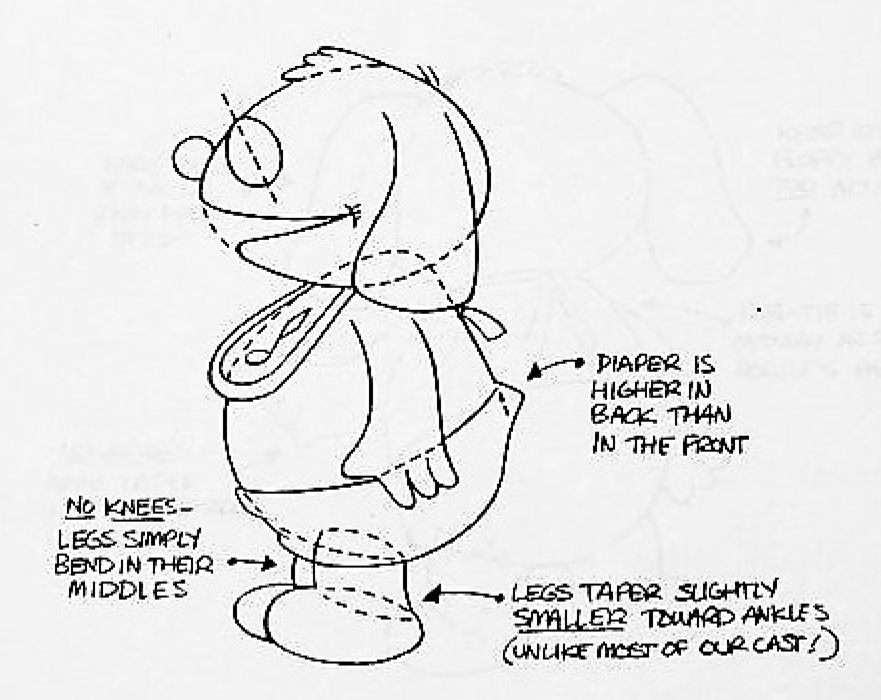
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ROWLF- CONSTRUCTION MODEL
3/4 FRONT VIEW



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ROWLF - CONSTRUCTION MODEL
SIDE VIEW



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EARS HANG AT ANGLE AWAY FROM HEAD

KEEP EARS FLOPPY BUT NOT TOO ACTIVE-LOOKING

BIB-TIE IS MIDWAY ACROSS ROWLF'S BACK

NO WRISTS - ARMS TAPER WIDER TOWARDS HANDS

ROWLF - CONSTRUCTION MODEL
3/4 REAR VIEW



ROWLF CONSTRUCTION MODEL MP# 500-16
REAR VIEW

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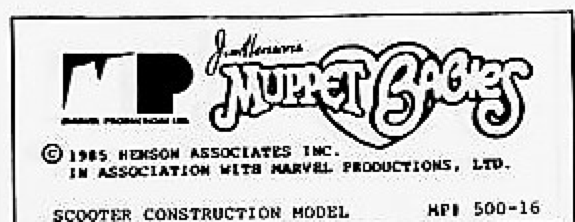
NO SHOULDERS – ARMS ATTACH DIRECTLY TO SIDES OF TORSO

NO ELBOWS – ARMS SIMPLY BEND IN THEIR MIDDLES

ARMS ARE 3/4 LENGTH OF TORSO

NOTE: ROWLF'S BODY VOLUME IS GREATER THAN THAT OF HIS HEAD (AS OPPOSED TO MOST OF THE ... MUPPET BABIES)

ROWLF - CONSTRUCTION MODEL
REAR VIEW



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NOTE: SCOOTER'S EARS ARE CIRCULAR, WITH AN ARCED SECTION MISSING WHERE THEY ATTACH TO HIS HEAD

PEAK OF HEAD VISIBLE OVER EYEGLASS IN THIS VIEW

NO NOSE PIECE BRIDGE ON EYEGLASSES

REMEMBER!!! SCOOTER IS SKEETER'S TWIN BROTHER!

* SCOOTER IS TWO HEADS TALL (INCLUDING THE ADDED HEIGHT OF HIS HAIR)

THREE HATCH-MARKS AT FOLD IN CORNER OF MOUTH

NO NECK!

KEEP FINGERS SHORT!

ARMS HANG EQUAL TO BOTTOM OF TORSO

THE VOLUME OF HIS TORSO IS APPROXIMATELY EQUAL TO THE VOLUME OF HIS HEAD.

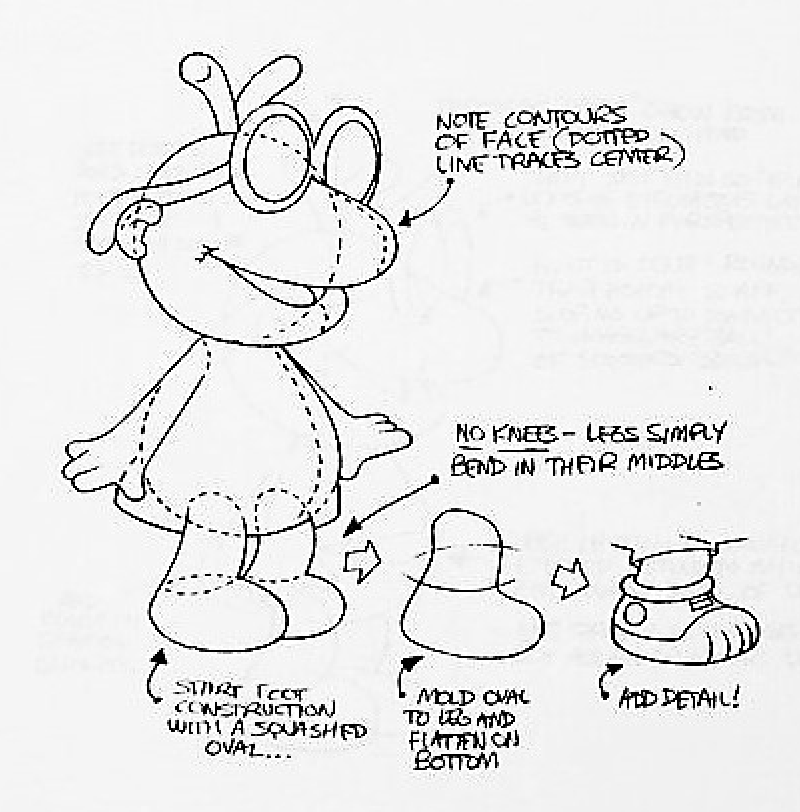
ADD BULGE IN SHORTS ON EACH SIDE

POINT TOES INWARD FOR CUTE BABYISH POSES

SCOOTER - CONSTRUCTION MODEL
FRONT VIEW



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SCOOTER - CONSTRUCTION MODEL
3/4 FRONT VIEW



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NOTE DOTTED AXIS SHOWING HOW HEAD IS SET BACK SLIGHTLY ON TORSO

TWO THICK "HAIRS" GROW FROM TIPTOP OF SCOOTER'S HEAD

"CHEAT" SIDE VIEW SO "FAR" LENS OF EYEGLASSES CAN BE SEEN IN PERSPECTIVE

SNOUT IS GENTLY ROUNDED TRAPEZOIDAL SHAPE, SLOPING UP TO CONNECT TO IMAGINARY "BALL" OF SCOOTER'S "SKULL"

BELLY BUTTON IS USUALLY EXPOSED BETWEEN SHIRTTAIL AND WAISTBAND OF SHORTS

.. NOT DRAWN AS A CLOSED CIRCLE → O
.. BUT AS AN OPEN CURL, LIKE THE → 6

ADD BULGE IN SEAT OF SHORTS

SCOOTER – CONSTRUCTION MODEL
SIDE VIEW

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MUPPET BABIES

SCOOTER CONSTRUCTION MODEL MPI 500-16

3/4 REAR VIEW

EARPIECE OF EYEGLASSES WRAPS AROUND BEHIND HIS EAR, FOLLOWING THE CURVE OF HIS HEAD

NOTE BASIC "GUMDROP" TORSO SHAPE

NO ELBOWS - ARMS SIMPLY BEND AT THEIR MIDDLES

SCOOTER'S HANDS EACH HAVE THREE FINGERS AND A THUMB

SCOOTER - CONSTRUCTION MODEL
3/4 REAR VIEW



SCOOTER CONSTRUCTION MODEL — MP# 500-16

REAR VIEW

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NO WRISTS -- ARMS TAPER THICKER TOWARDS HIS HANDS

T-SHIRT SLEEVES CREATE FALSE 'SHOULDER' -- ACTUALLY, HIS ARMS ATTACH DIRECTLY TO THE SIDES OF HIS TORSO

NO ANKLES — LEGS TAPER THICKER TOWARDS FEET

SCOOTER - CONSTRUCTION MODEL REAR VIEW



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REMEMBER! SKEETER IS SCOOTER'S TWIN SISTER!

NO NOSE PIECE BRIDGE ON EYEGLASSES

*SKEETER IS TWO-AND-ONE-THIRD HEADS TALL

THREE HATCH MARKS AT FOLDS IN CORNERS OF MOUTH

EYE-GLASSES' EARPIECE

SKEETER'S HANDS HAVE THREE FINGERS AND A THUMB

KEEP FINGERS STUBBY, SHORT + CUTE

NOTE BULGE IN DROOPY SHORTS

DETAIL OF STEPS IN SKEETER'S FOOT CONSTRUCTION

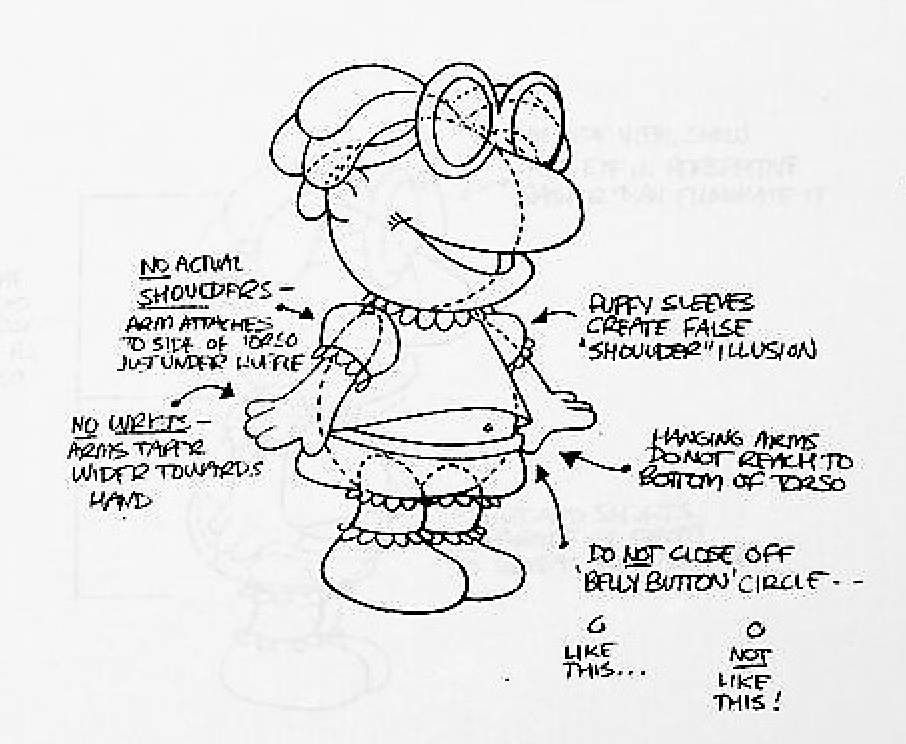
TURN FEET INWARDS FOR CUTER BABYLIKE POSES

(NOTE: THEY'RE NOT QUITE AS STUBBY AS GONZO'S FEET)

SKEETER - CONSTRUCTION MODEL
FRONT VIEW



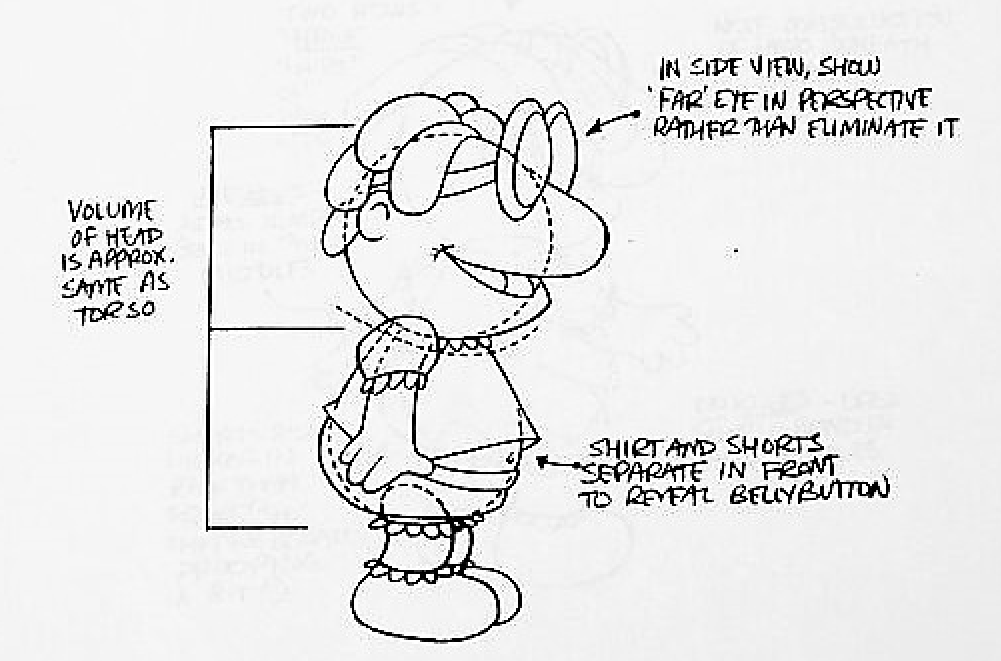
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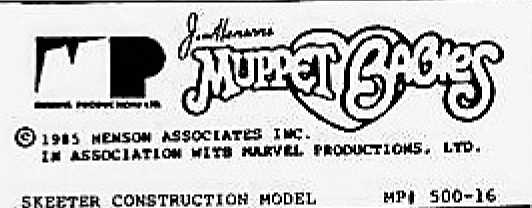
SKEETER - CONSTRUCTION MODEL
3/4 FRONT VIEW

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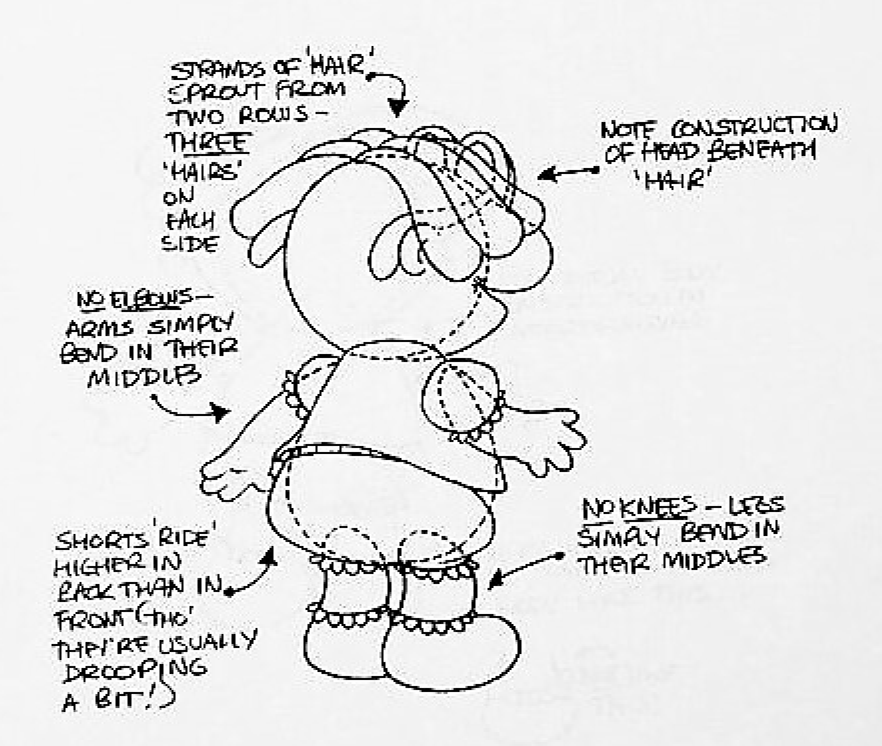
SKEETER - CONSTRUCTION MODEL
SIDE VIEW



SKEETER CONSTRUCTION MODEL MP# 500-16

3/4 REAR VIEW

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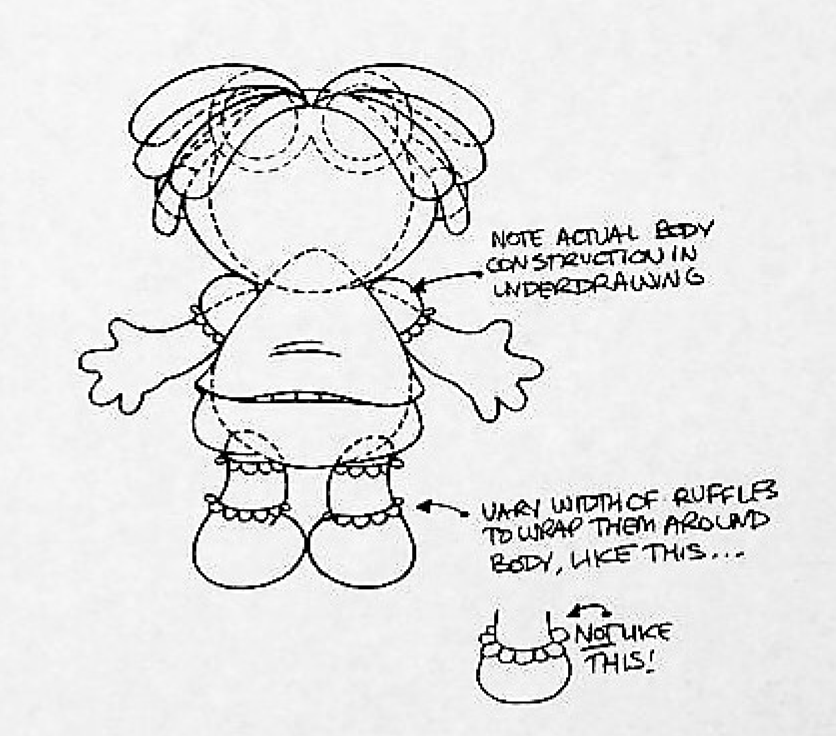


SKEETER – CONSTRUCTION MODEL
3/4 REAR VIEW



SKEETER CONSTRUCTION MODEL MP# 500-16
REAR VIEW

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SKEETER-
CONSTRUCTION MODEL
REAR VIEW